This goal is thanks to Miskant

Go to the smuggler.

You say 'aye'

To get application (do this twice):

Kill Smoking Pirate for cigar twice

Give cigar to First mate, wait, you will get crate of tobacco

Kill first mate, give pistol to Pirate with Pistol for oranges

Be 237 overall dex and level 131 steal keg of Rum from Drunken Pirate

With oranges, tobacco, and keg in inv, 'say i got the goods' at smuggler for application

Contract (do this twice):

Kill Poacher for net (random)

Kill monkey with banana for banana

Give banana to monkey with coconut, get monkey from ground

Give netted monkey to poacher for contract

Jack's Room:

Have application and contract in inv

Say job to disgruntled pirate (on eastern ship, all south), get transferred to Captain Jack

Kill jack for rubies

Secret Cave:

Give 10,000 gold to smuggler, get a bomb (random)

Kill skeleton, get skull with eyepatch

Give skull to Pete for Medallion (key to east)

Earring and Helmet:

Wait til area repops with a pirate carrying a chest in

the room named "A dark section of tunnel"

Kill chest for chest, pick to open, get earring and helm

Bracelet and Necklace:

Kill all pirates stealing treasure for bracelet and necklace

Idol:

Unlock east door in caves with Medallion

Have rubies, bracelet, necklace, earring, and helmet in inv

Kill the Skeletal Pirate for idol

Captain Jack's Heavy Boots:

Need application and contract to get there, go back to disgruntled pirate and say 'job'

Go to Mad Jack's room

You drop a golden idol

You receive Captain Jack's Heavy Boots from Captain Mad Jack.

Go to smuggler

You say 'mad jack won the bet'

You receive a smuggler's ring from a smuggler.

Entire AQ for a set of boots and a ring that is so so…

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| Keywords : smuggler ring |

| Name : a smuggler's ring |

| Id : 2277444465 |

| Type : Armor Level : 141 |

| Worth : 0 Weight : 1 |

| Wearable : finger |

| Score : 165 |

| Material : metal |

| Flags : invis, magic, nolocate, V3 |

| Notes : Item has 2 resistance affects. |

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| Stat Mods : Damage roll : +11 Dexterity : +6 |

| Strength : +5 |

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